

THTR 131
Stagecraft
3 Credits

Community College of Baltimore County
Common Course Outline

Description

THTR 131 – Stagecraft: Gives practical study of basic technical production; emphasizes scenic construction and lighting techniques; includes scenic design, construction, rigging, painting and the operation of lighting equipment; consists of lecture as well as shop hours; requires participation as technical crew and in Departmental productions.

Pre-requisites:

Co-requisites: Remove if empty

Overall Course Objectives

Upon completion of this course, students will be able to:

1. Introduce and explore the processes of design and production in the theatrical experience from start to finish;
2. Examine the many technical, design and production areas related to production in both lecture and practical, hands-on fashion;
3. Examine and discuss historical scenic devise and staging types and their use in modern-day theatre;
4. Understand the many elements and areas related to the craft of creating the stage;
5. Develop a vocabulary of technical theatre terms;
6. Develop a sense of aesthetic production qualities as they relate to production concepts;
7. Acquire and use standard safety practices in technical theatrical production;
8. Recognize production styles, concepts, and types of staging;
9. Recognize the collaborative and artistic nature of theatre production; including conceptual and artistic processes as well as planning, construction, and technical processes;
10. Recognize the Production Hierarchy;
11. Analyze the impact of current developments in scenic and lighting practices and equipment and techniques;
12. The impact of aesthetics, style, design, and production concepts on a particular production and be able to view a series of theatrical productions with a more discerning and critical eye;
13. Develop a working knowledge of standard theatrical construction of basic platforms and flats;
14. Demonstrate a familiarity and basic understand of scaled drawings and reading blueprints;
15. Demonstrate a familiarity of standard safety practices related to scenic construction, theatrical rigging, and electricity;

The Common Course Outline (CCO) determines the essential nature of each course.

For more information, see your professor's syllabus.

16. Demonstrate an understanding of scenic painting and its uses, paint mixing, and standard painting techniques used in the theatre;
17. Demonstrate a familiarity of the basic materials used for 2 and 3-dimensional scenery; i.e. lumber types and sizes, fabrics, foams, and other sculptural materials;
18. Recognize the career opportunities in the fields of technical production and theatrical design

Major Topics

- I. Scenic Design and its processes from concepts to performance
- II. Standard Theatrical Safety Practices
- III. Standard Theatrical Construction
- IV. Standard Theatrical Lighting

Course Requirements

Grading will be determined by the individual faculty member, but shall include the following, at minimum:

- Attendance and active participation in class and lab
- Required production duties, shop hours and crew assignments during non-class hours
- Required live performance attendance and written response
- Creative project

Written assignments and research projects: Students are required to use appropriate academic resources in their research and cite sources according to the style selected by their professor.

Other Course Information

This course is an approved 3–credit General Education course in [Choose a discipline].

[Is this course a Gen Ed class? Choose an Option.]

[Does this class fulfill Diversity and Global Ed requirements? Choose an option.]

Enter additional course information over this text.

Date Revised: 10/30/2000