Common Course Outline CSIT 215

Object Oriented Programming Using C++ 4 Credits

Community College of Baltimore County

Description

CSIT 215 – Object Oriented Programming Using C++ covers object oriented programming (OOP) paradigm using the C++ programming language; discusses object oriented programming techniques such as data encapsulation, constructor and destructor functions, polymorphism, inheritance, and virtual functions, operator and function overloading, dynamic memory allocation, and input/output techniques.

4 credits: 4 lecture hours per week

Prerequisite: CSIT 214 (same as CINS 225) or consent of the Program Director.

Overall Course Objectives

Upon successfully completing the course students will be able to:

- 1. design, code, and debug C++ programs;
- 2. describe the principles of object oriented programming;
- 3. design programs using object oriented programming techniques;
- 4. describe and implement classes;
- 5. define and utilize overloaded operators;
- 6. write programs using encapsulation;
- 7. use polymorphism; and
- 8. implement inheritance.

Major Topics

- I. Review of C functions, pointers, and data structures
- II. C++ input/output system
- III. Introduction to object oriented programming concepts
- IV. C++ extension to C
- V. Classes
- VI. Scope resolution operator
- VII. C++ free store
- VIII. Constructors and destructors
- IX. Overloading operators
- X. Friend functions
- XI. Templates
- XII. Inheritance and virtual functions

XIII. Exceptions

Course Requirements

Grading: Grading procedures will be determined by the faculty member, will be provided the first week of class, and will include:

- 1. Minimum of 5 programming projects*
- 2. Minimum of 2 tests
- 3. Comprehensive final exam or programming project

Other Course Information

This course is an Information Technology elective.

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^{*}These projects will include collaborative work, written portions and oral presentations as assigned by the faculty member.