

CSIT 211

Advanced Programming

4 Credits

Community College of Baltimore County Common Course Outline

Description

CSIT 211 – Advanced Programming: provides skills for solving complex problems and working with advanced topics using object-oriented programming. Topics include data structures (such as lists, stacks, queues, trees, and graphs), recursion, graphical user interfaces, simple database connectivity, sorting, and searching.

Pre-requisites: A letter grade of B or higher in CSIT 210 or permission of the program director

Overall Course Objectives

Upon completion of this course, students will be able to:

1. analyze problems to determine the most appropriate data structure;
2. use an object-oriented programming language for complex problem solving;
3. develop well-written and documented programs;
4. evaluate the mathematical efficiency of algorithms;
5. examine various sorting and searching techniques;
6. analyze various abstract data types and the implementations in programming;
7. use various data structures to solve problems;
8. develop programs that can connect to a database;
9. create programs that have a graphical user interface;
10. use recursion to solve problems; and
11. explain advantages of encapsulation, inheritance and polymorphism.

Major Topics

- I. Introduction to Abstract Data Types (ADT)
 - a. Definition
 - b. Collections
- II. Recursion
- III. Databases
 - a. Connecting to a database
 - b. Basic table manipulation
- IV. ADT and implementations
 - a. Lists
 - b. Stacks
 - c. Queues

The Common Course Outline (CCO) determines the essential nature of each course.
For more information, see your professor's syllabus.

- d. General Trees
- e. Binary Search Trees
- f. Heaps
- g. Graphs
- V. Big-O Notation and Efficiency of Algorithms
 - a. Definition
 - b. Examples
- VI. Sorting Algorithms
- VII. Searching Algorithms
- VIII. Object-Oriented Programming Topics
 - a. Encapsulation
 - b. Inheritance
 - c. Polymorphism and Dynamic Binding
 - d. Operations in derived classes
 - e. Constructors in derived classes
- IX. Advanced Graphical User Interfaces
 - a. Timers
 - b. Mouse events

Course Requirements

Grading will be determined by the individual faculty member, but shall include the following, at minimum:

- Five comprehensive programming projects
- Two tests
- Comprehensive final exam or capstone programming project

Other Course Information

Many 4-year colleges recommend that students complete both CSIT 210 and CSIT 211 in sequence for transferability.

Date Revised: 12/01/2020